

PERSONA RECORD for Grunth Vex

Player: Eammon

AWE 9 Awareness	CHA 10 Charisma	CON 15 Constitution	DEX 10 Dexterity	INT 12 Intelligence	MSTR 8 Psionics	PSTR 10 Strength	SOC 149 Privilege	HPM 53 Max Hit Points	HPS 53 Hit Points Now
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DESCRIPTION: 14 year-old boar mercenary.

COMBAT INFO for Mercenary Level 4 EXPS (11084/18001)

Type	Raw	Skilled	Max	Force	Skilled Weapons
Strike	302	302	927	5	All weapons.
Fling	281	281	931	3	All weapons.
Shoot	321	321	996	0	All weapons.

Raw: Add to Unskilled Attack Rolls **Skilled:** Add to Skilled Attack Rolls **Max:** Maximum Attack Roll **Force:** Add to damage roll
Strike: fist, sword, club **Fling:** bow, spear, spit **Shoot:** gun, lazer, fission **Sotto/Flotto:** = Shoot **Grenade:** = Fling, no Force

ARMOUR RATING (AR): 560 **MOVE:** 4 h/u

TASK INFO for Mercenary Level 4 EXPS (11084/18001)

GIFTS	INTERESTS	SKILLS
1) Proficiency	1) Combat-1	1) Artillery-1
2) Defence	2) Tactical-4	2) Drones-1
		3) Pistol-2
		4) Striking-1

BIOLOGIC INFO for Anthro Humanoid Boar

Family Anthro Type: Humanoid **Sub Type:** Boar **Age:** 14 years **Hite:** 168 cms **Wate:** 68 kgs

Mutations:

MULTIPLE BODY PARTS physical mutation

Irritating extra left arm.

RANGE: Persona Only FREQUENCY: Constant DURATION: Until Dead

PHOSPHORESCENT SKIN physical mutation

Glow continuously. Can't hide in the dark.

RANGE: Persona Only FREQUENCY: Constant DURATION: Until Dead

POLAR DISRUPTION mental mutation

Unexpectedly attract metallic objects <7 kgs toward mutant.

RANGE: 4 hexes FREQUENCY: Random DURATION: 1d6 units BONUS: +10 on magnetism rolls

REGENERATION physical mutation

Heal 4 HPS per unit. Massive regen 10 HPS once a day

RANGE: Persona Only DURATION: Until Dead

TELEKINESIS mental mutation

Move up to 34 kgs at 3 h/u with your mind.

RANGE: 24 hexes FREQUENCY: 4 per day DURATION: 24 units

MORE INFO
