

PERSONA RECORD for Magnus MacPause

Player: Liam

AWE 12 Awareness	CHA 12 Charisma	CON 16 Constitution	DEX 16 Dexterity	INT 5 Intelligence	MSTR 12 Psionics	PSTR 15 Strength	SOC 719 Privilege	HPM 62 Max Hit Points	HPS 62 Hit Points Now
-------------------------------	------------------------------	----------------------------------	-------------------------------	---------------------------------	-------------------------------	-------------------------------	--------------------------------	------------------------------------	------------------------------------

DESCRIPTION: 11 year-old grizzly bear mercenary.

COMBAT INFO for Mercenary **Level 1 EXPS (42/2001)**

Attack	BP	BNP	MR	DB	Proficiencies
Type A	183	183	808	8	All weapons.
Type B	161	161	811	4	All weapons.
Type C	226	226	901	0	All weapons.

BP: Bonus Proficient **BNP:** Bonus Non Proficient **MR:** Maximum Roll **DB:** Damage Bonus
Type A: Self-powered striking (fist, sword) **Type B:** Self-powered projectile (bow, spit) **Type C:** Powered projectile (gun, lazer)

ARMOUR RATING (AR): 596 **MOVE:** 6 h/u

TASK INFO for Mercenary **Level 1 EXPS (42/2001)**

GIFTS	INTERESTS	SKILLS
1) Proficiency	1) Combat-2	1) Aerosols-1 2) Flotto-1 3) Grenades-1
		4) Rifles Energized-1

BIOLOGIC INFO for Anthro Ursidae Grizzly bear

Family Anthro **Type:** Ursidae **Sub Type:** Grizzly bear **Age:** 11 years **Hite:** 211 cms **Wate:** 139 kgs

Mutations:

EDIBLE TISSUE physical mutation

Thick fleshy strips feed the mutant for a day.
RANGE: Persona Only **FREQUENCY:** Grows back in 1 sleep **DURATION:** Until Dead

PHOSPHORESCENT SKIN physical mutation

Glow continuously. Can't hide in the dark.
RANGE: Persona Only **FREQUENCY:** Constant **DURATION:** Until Dead

POCKETS physical mutation

Create body pockets. Total storate wate is 7 kgs.
RANGE: Persona Only **FREQUENCY:** As Needed **DURATION:** Until Dead **BONUS:** +30 on concealment rolls.

STRANGE NEW BODY PART physical mutation

Eye Stalks (30cms) replace eye sockets. Look around corners.
RANGE: Persona Only **FREQUENCY:** Constant **DURATION:** Permanent

MORE INFO

Blank lined area for additional information.

